

# Life in the Labyrinth

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## Chapter 17 – Bringing Creation to Life

- 7:15 [beckysunnybrook](#): (although rocks do have consciousness... and pretty good stuff too)
- 7:15 [sinhog](#): ( it was ugly and off putting )
- 7:16 [beckysunnybrook](#): and shouldn't it be that not attracted or repelled? That would make a whole new way to see
- 7:16 [mollymidway](#): (david looks like he's trying to be gentle about all this)
- 7:16 [pathworld](#): humm maybe i understand myself
- 7:16 [markroche](#): simulating the feeling and sensations of being a dead corpse is how the famous sage Ramana Maharshi
- 7:16 [jim\\_h](#): Wait long enough and we are all corpses
- 7:16 [pathworld](#): yes

» ty

- 7:16 [markroche](#): became instantly and irrevocably awake from then on
- 7:17 [beckysunnybrook](#): there is a meditation in the graveyard, but I think that is so one could be able to not be repelled

» even in deaths presence

» Aw...susan can't see it.

» the screen that is.... not the graveyard.

- 7:21 [auriah](#): wht pg pls old version
- 7:21 [jim\\_h](#): 188
- 7:21 [silverdale](#): pg 188
- 7:21 [hawklady](#): I'm missing Ivan
- 7:22 [auriah](#): TY!

» sweet Hestia tend the home fires

» \*tends

- 7:28 [godfrei](#): could david go a little closer to the mike..im having a bit of trouble hearing...
- 7:29 [beckysunnybrook](#): Very good point. Your own experience... not just a mockingbird recitation of lines off a page in a book.

» memorized.

» Yes

» Makes sense.

- 7:29 [auriah](#): me too godfei

» \*godfrei

- 7:30 [godfrei](#): could someone ask david to speak a bit louder or go closer to the mike please?
- 7:30 [beckysunnybrook](#): Molly is trying to help. Man!

» I miss Iven too.

- 7:31 [godfrei](#): yes thats better
- 7:31 [beckysunnybrook](#): Good try Molly!
- 7:31 [waynenagy](#): Much better
- 7:31 [beckysunnybrook](#):
- 7:31 [mollymidway](#): (oookkkk...back to diablo 2, i'm shaking like a leaf....back in 3 secs)

» hold tight through this next part

- 7:32 [beckysunnybrook](#): ok
- 7:32 [mollymidway](#): keeping t his space open
- 7:32 [auriah](#): yes, becky, and sometimes the movement breaks the space, the continuity of the flow... we've all tried to help like that, weel at least i have ! Lol!
- 7:32 [beckysunnybrook](#):
- 7:32 [auriah](#): yes good try Molly, thank you it is a hard post to hold.
- 7:32 [mollymidway](#): so if you got question put lots of question marks, in front and back of sentences
- 7:32 [auriah](#): okay ty Molly
- 7:33 [beckysunnybrook](#): Got cha kid.
- 7:33 [hawklady](#): okay thank you
- 7:33 [markroche](#):
- 7:33 [pathworld](#): ok ty moll;
- 7:33 [mollymidway](#): then my teleport experiment might save this computer from....crrrraaahshhhhh

» brb

- 7:33 [lost horizon](#): Hi, all
- 7:33 [auriah](#): oh no! we dont want molly-computer to crash.

» hi lost

- 7:33 [mollymidway](#): yep it's true...crash imminent
- 7:33 [hawklady](#): hi LH
- 7:34 [beckysunnybrook](#): hold on tight!

» or loose..

- 7:34 [pathworld](#): hi we found lost
- 7:34 [mollymidway](#): (still here, gonna try to exit diablo 2, bear with experiment, here)
- 7:34 [beckysunnybrook](#): Hal, can you open the door please?
- 7:34 [markroche](#): Hi Lost
- 7:34 [lost\\_horizon](#): I didn't get online because "I drive in your general direction" to paraphrase the French commander
- 7:34 [mollymidway](#): hi lost, ty for saving the night here!
- 7:35 [lost\\_horizon](#): I just found a spot to pull over and connect
- 7:35 [beckysunnybrook](#): good one... in general

» Lost

- 7:35 [auriah](#): glad to have you lost
- 7:35 [beckysunnybrook](#): Wow! Heellooo! Lost! good job finding a parking space
- 7:35 [auriah](#): well, found rather...
- 7:35 [beckysunnybrook](#): found
- 7:35 [lost\\_horizon](#): lol - I may need another name
- 7:35 [auriah](#): i was just thinking that!
- 7:36 [mollymidway](#): ya...he's free and clear, now, diablo 2 freed
- 7:36 [beckysunnybrook](#): (it's a good one though Lost)
- 7:36 [lost\\_horizon](#): "hi, who are you?" "I'm Lost"
- 7:36 [hawklady](#): aren't we all
- 7:36 [beckysunnybrook](#): I'm Who
- 7:36 [pathworld](#): DR who
- 7:36 [hawklady](#):
- 7:36 [lost\\_horizon](#): you're on first, Becky
- 7:37 [mollymidway](#): (dead or alive, freed from the death row line-up...whew, that was a close one)
- 7:37 [beckysunnybrook](#): erm.... ah ..... horton

» me horton

- 7:37 [mollymidway](#): lost now
- 7:37 [lost\\_horizon](#): it just might be better to invoke other qualities than being "lost"
- 7:37 [markroche](#): I'm 'I don't know' on third
- 7:37 [mollymidway](#): horton is the who!
- 7:37 [beckysunnybrook](#): Lost ain't a bad way to be
- 7:37 [lost\\_horizon](#): funny, I don't remember a Horton in the band

» I guess it's not bad if you're part of the Legion of the Lost

- 7:38 [beckysunnybrook](#): Death row with pinkies! Nice Molly. good one!
- 7:38 [mollymidway](#): (Horton Hears a Who?)
- 7:38 [beckysunnybrook](#): Sues... you know.. Lost... you told me so.

» yep!

» That's it.

- 7:38 [lost\\_horizon](#): boil that dustspeck!
- 7:39 [simmontemplar](#): Pat !! repeat your original question about the death of the Absolute; maybe later
- 7:39 [beckysunnybrook](#): make it taste good if you have a little salt, it may taste better.
- 7:39 [mollymidway](#): we aren't as lost as we look, we probably look invisible
- 7:39 [lost\\_horizon](#): lol
- 7:39 [mollymidway](#): i sure hope so
- 7:39 [lost\\_horizon](#): I better focus here...
- 7:39 [beckysunnybrook](#): LOL... invisibles all here!
- 7:39 [sinhog](#): Children ! ,, Children ! ,, the Teacher is speaking
- 7:39 [beckysunnybrook](#): wha?
- 7:39 [hawklady](#): ty sinhog
- 7:39 [auriah](#): ty sinny
- 7:40 [mollymidway](#): (you rock sinhog, ty)
- 7:40 [sinhog](#):
- 7:41 [jim\\_h](#): Inattention demo
- 7:42 [mollymidway](#): np, just listening....
- 7:42 [beckysunnybrook](#): Like not getting stuck in the glue of the tar baby?
- 7:42 [mollymidway](#): attention can be re-invoked moment by moment
- 7:43 [auriah](#): yes.

» brb

- 7:43 [mollymidway](#): and the soothing voice helps the machine feel safe again (for awhile)
- 7:43 [auriah](#): bck
- 7:43 [mollymidway](#): ty
- 7:43 [beckysunnybrook](#): Soothing voices make me nervous.

» Me being able to see a little past the sound of ....

- 7:44 [godfrei](#): would someone please ask david to move closer to the mike again or speak up a bit?
- 7:44 [mollymidway](#): well, there's the back story....but in the orbs we work with the back story...[urthgame.com](#)
- 7:44 [lost\\_horizon](#): (I can hear fine... anyone else having trouble?)
- 7:44 [beckysunnybrook](#): I hear fine too
- 7:44 [hawklady](#): "
- 7:45 [sinhog](#): Godfrei ,, check your volume controls ,, sound is good here

- 7:45 [beckysunnybrook](#): Maybe Godfrei you can go up and move it with your astral body?
- 7:45 [markroche](#): sound good here
- 7:45 [godfrei](#): thanks
- 7:45 [mollymidway](#): yw
- 7:46 [lost\\_horizon](#): (if you bump mics with your astral body you get a Jimmi Accardi song)
- 7:46 [beckysunnybrook](#): Ha ha ha!
- 7:46 [sinhog](#): he he
- 7:46 [beckysunnybrook](#): No spam... just the clear light...
- 7:46 [mollymidway](#):
- 7:46 [muspelspark](#): sound good here too
- 7:47 [beckysunnybrook](#): (i see a tiny little white goddess behind David, over by the big bass)
- 7:47 [lost\\_horizon](#): speaking of "feel the wonder"... I watched a wonderful sunset.. still going on, actually, after the sun is no longer visible
- 7:47 [beckysunnybrook](#): Nice!

» it went past the lost horizon

- 7:48 [lost\\_horizon](#): Ha! yes

»

- 7:48 [beckysunnybrook](#): Hal... now will you open the hatch?

» (space odyssey 2001)

- 7:49 [lost\\_horizon](#): I can't do that, Dave
- 7:49 [mollymidway](#): Hal is with Daisy
- 7:49 [beckysunnybrook](#): Ha ha ha!

» ????? Is this scenario you are reading about a love connection...??? just 2 people in the macro?

» ???

- 7:50 [sinhog](#): ( This must be a difficult chapter to Grok ,, I am also having trouble concentrating )
- 7:50 [beckysunnybrook](#): (don't worry about asking Molly.... I just had to try the ??? marks)

» Hal and Daisy will be just fine.

» It's the super Q

- 7:51 [mollymidway](#): "It's ok, HAL. You and Daisy keep up the bike riding...find Rover. Find Curiosity?" Dave... is fine...
  - 7:51 [auriah](#): i find just listening to Davids voice, and holding the mood is very effective even if some of the deeper meaning might be lost.
  - 7:52 [hawklady](#): me too au
  - 7:52 [mollymidway](#): he's getting his rhythm
- » with reading
- » it's really really inspring
- 7:52 [auriah](#): holding the attention allows david to continue as we acquiesce we move. understanding is not important
  - 7:52 [mollymidway](#): (and it's because of you all here)
- » don't tell him
- 7:53 [beckysunnybrook](#): nothing really is important.
  - 7:53 [mollymidway](#): (aw...go ahead. he has a sense of humor...even thru these difficulties)
  - 7:53 [markroche](#): i think Auria, that doing so also creates a coupling factor of sorts that actually enhances David's attention as well
- » ours too
- 7:53 [auriah](#): yes molly, the rhythm and movement is through the reading
  - 7:54 [lost\\_horizon](#): Is the creation afraid to come to life?
  - 7:54 [auriah](#): absolutely Mark!!!
- » creation doesn't know it's dead
- 7:54 [hawklady](#): the more we hold the space, the more reading is in line with space
  - 7:54 [mollymidway](#): yes, Lost\_horizon, it is terrified of it
  - 7:54 [hawklady](#): yes we are LH
  - 7:55 [auriah](#): beautiful David thank you
  - 7:55 [beckysunnybrook](#): Lost, the wind is blowing here now... 93 degrees... 2 days in a row.
  - 7:55 [simmontemplar](#): Question Susan: Is about this when Spinoza said that "God is dead"
  - 7:56 [mollymidway](#): don't tell creation that it is dead
- » bring it to life for a second
- » and say hello
- 7:56 [beckysunnybrook](#):
  - 7:56 [lost\\_horizon](#): nice, Becky

» a bit warm though

- 7:56 [simmontemplar](#): Niestche
- 7:56 [sinhog](#): Nietchshe
- 7:56 [mollymidway](#): it\*
- 7:57 [lost\\_horizon](#): thanks, Simmon and S-hog
- 7:57 [beckysunnybrook](#): It may be able to hear that hello
- 7:57 [mollymidway](#): (thanks becky, i'm real scared...it's nothing local...but it's really scary to a human being)
- 7:58 [simmontemplar](#): Y welcome Lost H
- 7:58 [beckysunnybrook](#): it is Molly. for me too.
- 7:59 [mollymidway](#): ---thanks for coming all, janna hart, here signing off...peace, out! cu laterz....bless you!
- 7:59 [hawklady](#): au, Fidel won't leave my side in this one hour
- 7:59 [auriah](#): nice
- 7:59 [markroche](#): Thanks Molly
- 7:59 [lost\\_horizon](#): Thanka, Molly & Janna
- 8:00 [beckysunnybrook](#): thanks Janna! peace
- 8:00 [auriah](#): Sp has come in and out...
- 8:00 [silverdale](#): Good night Molly - Thanks!
- 8:00 [beckysunnybrook](#): light and lots of love
- 8:00 [hawklady](#): cool

» that's how we are with David, lol

- 8:00 [auriah](#): hehe
- 8:01 [pathworld](#): the hidden work
- 8:01 [beckysunnybrook](#): How about the American Book of the Dead?
- 8:01 [markroche](#): me too, want to continue doing this
- 8:02 [simmontemplar](#): Thanks David; ... thoughtful exposition on this chapter
- 8:02 [auriah](#): i'd do Life in the labyrinth again... but i think the hidden work is a good idea
- 8:02 [markroche](#): I vote for The Lazy Man's Guide to Death and Dying
- 8:02 [hawklady](#): i was at the store, and open the space with the cashier, she got so nervous, she couldn't stop talking about the weather
- 8:02 [auriah](#): "The Hidden Work"
- 8:02 [beckysunnybrook](#): Robert Deropp?
- 8:02 [auriah](#): since we touched on it a few times
- 8:02 [beckysunnybrook](#): Master Game
- 8:02 [jim\\_h](#): The group should continue in someway to continue Working
- 8:02 [lost\\_horizon](#): I would like to continue
- 8:02 [pathworld](#): hey 3 votes for hidden work
- 8:02 [simmontemplar](#): Susan: Why not "The Ethics of Spinoza"? considering that you like it
- 8:02 [hawklady](#): 4
- 8:03 [southerly19](#): thank you david

- 8:03 [waynenagy](#): I would like to continue doing this. Am grateful for the experience. This is only my second time here on Wed night. THANKS EVERYONE!
- 8:03 [lost\\_horizon](#): don't have a preference for book... the hidden work is a good one
- 8:03 [southerly19](#): nite everyone
- 8:03 [sinhog](#): Good night all
- 8:03 [beckysunnybrook](#): Til later, 93 David
- 8:03 [godfrei](#): many thanks
- 8:03 [jim\\_h](#): Hidden Work is my choice to for continuity
- 8:03 [hawklady](#): thank you David and Molly and Susan and all
- 8:03 [lost\\_horizon](#): Thank you, David

» Thanks, everyone

- 8:03 [muspelspark](#): thank you David and all
- 8:03 [pathworld](#): Good night Thank you David and all
- 8:03 [markroche](#): Thanks David, Molly, et ALL
- 8:03 [hawklady](#): 18 people in total
- 8:03 [jim\\_h](#): Thanks Janna and David and friends
- 8:03 [beckysunnybrook](#): Thanks Molly! You are super duper!
- 8:03 [auriah](#): thanks everyone! good night
- 8:04 [beckysunnybrook](#): nite Auriah
- 8:04 [lost\\_horizon](#): Goodnight, Auriah
- 8:04 [auriah](#): anyone have log from befor 7:15?
- 8:04 [silverdale](#): Thanks David for leading our discussion this evening! Good night One & All!
- 8:04 [lost\\_horizon](#): mine starts at 9:30 I'm afraid...

» (7:30 that is...)

- 8:04 [simmontemplar](#): Thank you All; good night
- 8:04 [sinhog](#): not me
- 8:04 [auriah](#): nith becky, lost, path, simmon, molly, jim, godfrei,
- 8:04 [pathworld](#): nit all
- 8:04 [muspelspark](#): not i